Anton Myronov

a software engineer of iOS and macOS apps

Professionally coding and architecting iOS and macOS apps since 2011.
Leveraging experience to serve as an agent of change for app architecture and development processes.

Personal details

Living in North Holland, Netherlands
Ukrainian with Dutch permanent residency
antonvmironov@gmail.com
Linkedin Profile:
GitHub Profile:

Opportunities

Anton is looking for new opportunities

- full-time
- remote or on-site in the Netherlands
- no relocation
- only iOS or macOS apps

Looking for an opportunity to drive architectural and process decisions for a mid to large sized community of iOS/macOS engineers.

Technologies

Primary Languages

Swift, Objective-C

Auxiliary Languages

Python, JavaScript, TypeScript, C, C++, SQL

Tools

Diagrams

PlantUML, mermaid, diagrams.net (draw.io)

Documentation

Markdown, Apple's DocC, Jazzy

Build Tooling

Bazel and Buck with Starlark, cocoapods, XcodeGen, Swift Package Manager, Make

Version Control

git, git LFS, GitLab, GitHub

Issue Tracking

Jira, Notion, GitLab issues, GitHub issues, radar

API

REST, GraphQL

Miscellaneous

A/B testing, testability, building tools, automation, facilitation of collaboration

Education

Bachelor's degree in Applied Mathematics at Igor Sikorsky Kyiv Polytechnic Institute 2008-2012.

Experience

Reddit from 2020 till now

Worked on official Reddit client for iOS. Worked on defining app architecture. Implemented multiple features around monetization and engagement.

Booking.com from 2017 till 2022

Worked on Booking.com guest app for iOS. Worked on defining app architecture. Implemented multiple features around pricing and money.

MacPaw from 2015 till 2017

Worked on CleanMyMac, Gemini 2 and Setapp. Worked on defining app architecture and implementing core functionality.

d-Studio LLC from 2011 till 2014

Worked on internal macOS and iOS apps for Fortune 500 corporation